Q: What is Game Changer?
A: Game Changer: Manitoba’s Idea Competition is an exciting, two-part contest that will give all Manitoba residents over the age of 16 an opportunity to identify problems and work in teams to devise “game-changing” solutions, with a chance of winning up to $5,000.

Q: How does Game Changer Work?
A: Game Changer is a two phase competition.
   In Phase 1, individuals or teams (max. 2 individuals) can each submit up to a max. of 2 problems or challenges with a wide scope. The best 5 problems are chosen by a committee. Individuals or teams will receive $500 if their problem is selected.
   In Phase 2, teams form made up of at least 2 individuals from Manitoba post-secondary institutions from different faculties/schools/degree programs, per team.

Q: Who can participate in the competition?
A: The competition is open to any Manitoban over the age of 16.

Q: Do you have to participate in Phase 1 and Phase 2 of the event?
A: Anyone can participate in either Phase of the competition, e.g. you can submit a problem in Phase 1 and not participate in Phase 2 on a team. Or you can participate on a team in Phase 2 (with a solution) and not have submitted a problem in Phase 1.

Q: How many problems can someone submit in Phase 1?
A: Individuals or teams can each submit up to a maximum of 2 problems.

Q: What are some examples of what a “global problem” would be?
A: Problems need to be practical and solvable. Some examples are:
   • How can food waste be reduced in order to make quality food available for all?
   • How can we detect early-onset Alzheimer’s disease before there is irreversible damage?
   • How can we reduce CO₂ emissions in the transportation of goods?

Q: Can the problems come from an existing business?
A: No, entries must be ideas and not active businesses.

Q: How does someone submit their problem?
A: Problems need to be submitted via an online form on the Game Changer website umanitoba.ca/gamechanger by September 28.

Q: Do you have to be part of the winning problem to be part of the team that comes up with a solution?
A: Any eligible individual is allowed to create a solution to any one of the winning problems.

Q: What are the requirements of the team for Phase 2?
A: Teams must consist of between 3 and 5 members, 2 of which need to be affiliated with a Manitoba post-secondary institution. At least 2 faculties/schools/degree programs need to be represented. Cross institution participation is encouraged, but not required.